Background

Resources



Wordles, Kahoots, and PowToons, oh my!

A hands-on approach to integrating technology into the classroom.

\*The actual presentation involves interaction.
This is a sample of my presentation and includes screen shots of some of the activities covered.

J. Megan Carlton

Why use Technology Types of Tools



Background

Resources



Wordles, Kahoots, and PowToons, oh my!

A hands-on approach to integrating technology into the classroom.

\*The actual presentation involves interaction.
This is a sample of my presentation and includes screen shots of some of the activities covered.

J. Megan Carlton

Why use Technology Types of Tools



# Wordles, Kahoots, and PowToons, oh my!

A hands-on approach to integrating technology into the classroom.

\*The actual presentation involves interaction.
This is a sample of my presentation and includes screen shots of some of the activities covered.

J. Megan Carlton



Background

Resources



Wordles, Kahoots, and PowToons, oh my!

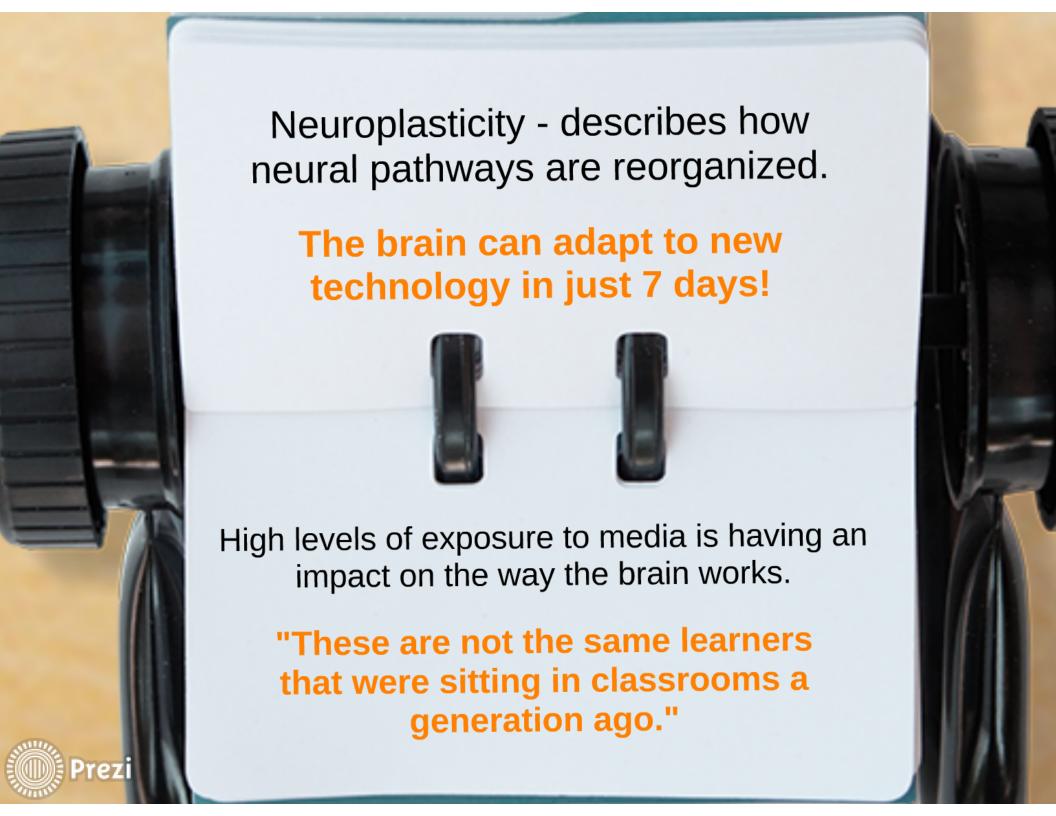
A hands-on approach to integrating technology into the classroom.

\*The actual presentation involves interaction.
This is a sample of my presentation and includes screen shots of some of the activities covered.

J. Megan Carlton

Why use Technology Types of Tools



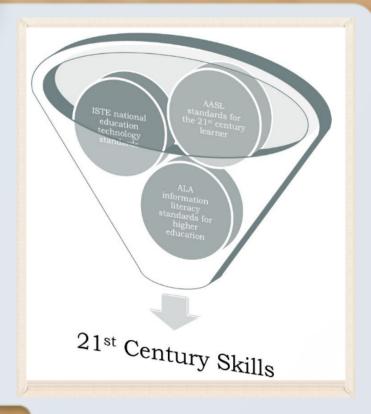


# ago.

# Why use Technology?

#### State Standards set by:

- ISTE national education technology standards
- AASL standards for the 21st century learner
- ALA information literacy standards for higher education





# Why Technology Works

- Increases student learning, understanding, and achievement
- Motivates students to learn
- Encourages collaborative learning
- Develops critical thinking and problemsolving skills
- Multiple learning styles are easily addressed
- Creates a meaningful environment





#### **Types of Tools**

#### **Presentation Tools**

- PowerPoint
- Prezi
- Interactive Whiteboards





#### Visual

Images in presentations should:

- provide information
- illustrate concepts
- create interest
- provide memory aids
- emphasize important ideas







#### Video

- · Narrated sideshows
- Time-lapse
- Slow-motion
- · Green screen
- · RSA Animate
- · Common Craft

#### Tools

- PowToons
- Vimeo
- Screencasts
- Imovie
- Biteable
- Videoscribe







#### Collaboration

- Twiddla team whiteboarding (web based)
- Google DriveWikispaces
- Blogs





#### **Assessment**

- · Student Response systems
- Kahoot and Socrative quiz sites
- · EDpuzzle embedding questions in videos
- · Tophat interactive slidshows





#### **Course Management**









Online Tools available to: • post class materials

- students posting assignments
- gradebook
- discussion boards



# **Presentation Tools**

- PowerPoint
- Prezi
- InteractiveWhiteboards







## **Interactive Whiteboards**





- Multimedia Lessons
- Collaborative problem solving
- Virtual field trips
- Recorded lessons





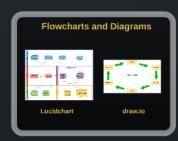
### Visual

## Images in presentations should:

- provide information
- illustrate concepts
- create interest
- provide memory aids
- emphasize important ideas





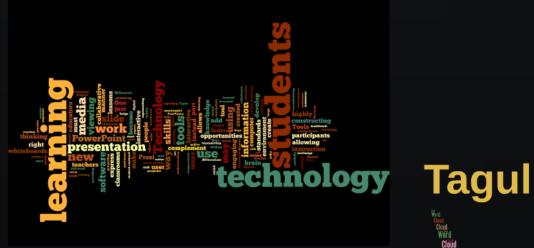




# Word Clouds

Wordle

**Tagxedo** 





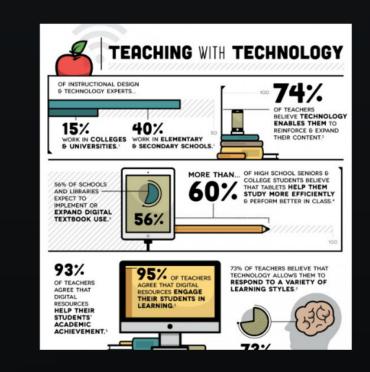




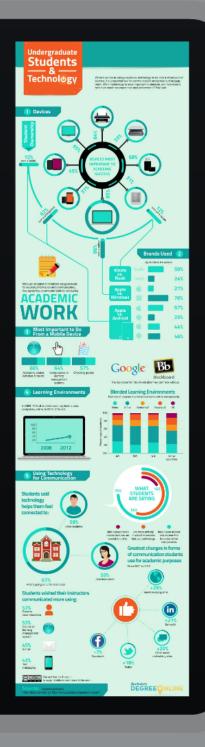


# TYPES OF LITERACY "MEDIA DOES NOT REPLACE TEXT. IT BROADENS AND DEEPENS OUR UNDERSTANDING OF TEXTS." PHILLIP M. ANDERSON IS the ability to access. analyze, evaluate, and create media. INFO INFO Is the ability to recognize when information is needed and have the ability to locate, evaluate, and use effectively the needed information to internation technologies and the internet. IMPORTANT SKILLS COMMUNICATION EVALUATING TECHNOLOGY INFORMATION TECHNOLOGY

# Infographics

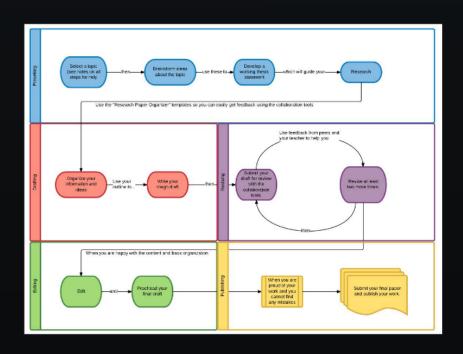


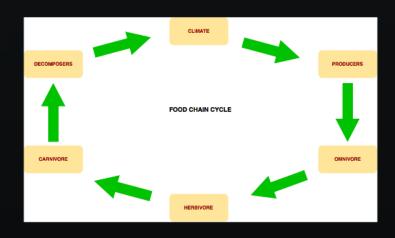
Canva - Piktochart - easel.ly





# **Flowcharts and Diagrams**





Lucidchart

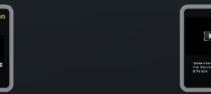
draw.io



## Video

#### Types of videos

- Narrated sideshows
- Time-lapse
- Slow-motion
- Green screen
- RSA Animate
- Common Craft



#### **Tools**

- PowToons
- Vimeo
- Screencasts
- Imovie
- Biteable
- Videoscribe





# Time-lapse and Slow-motion



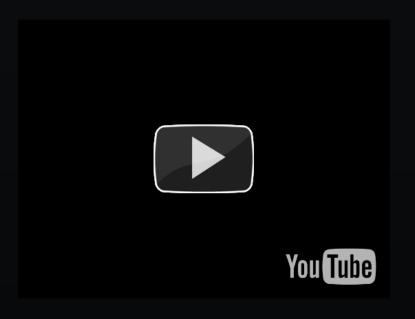


# RSA Animate Style and Common Craft



You Tube

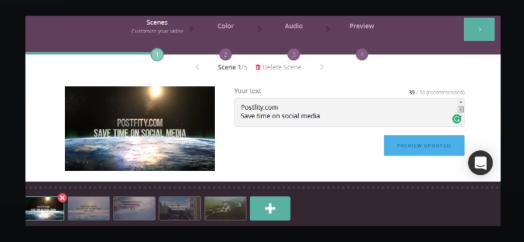
\*please close the videos at any time, they are just for examples of the style.





# **Other Video Tools**













# Collaboration

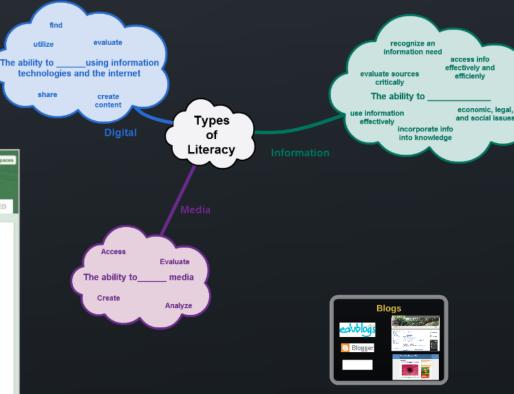
Twiddla - team whiteboarding (web based)

Google Drive

• Wikispaces

Blogs





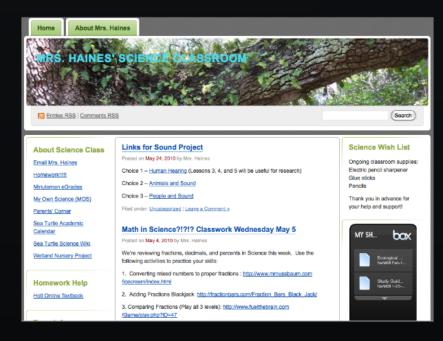


# Blogs









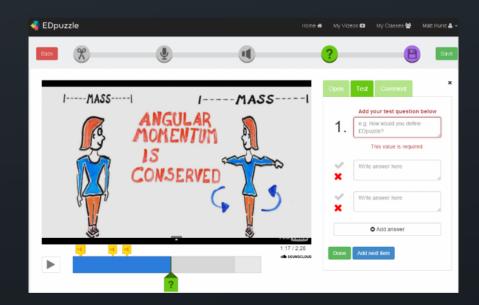


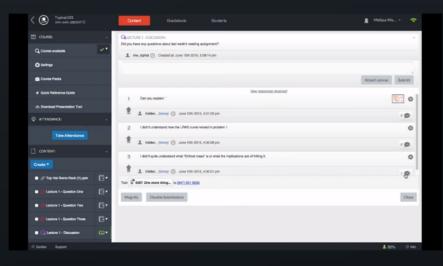


# Assessment

- Student Response systems
- Kahoot and Socrative quiz sites
- EDpuzzle embedding questions in videos
- Tophat interactive slidshows





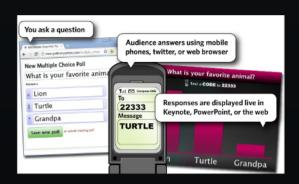




#### Student Response Systems "Clickers"

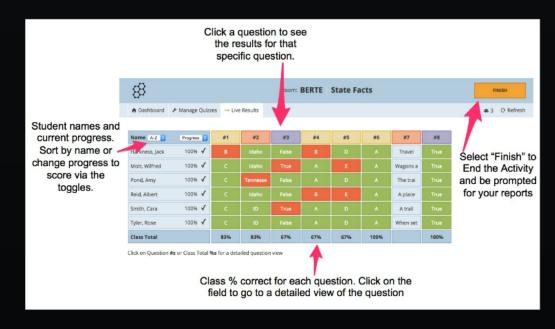
#### **Activities**

- Attendance
- Summative
   Assessment
- Formative
   Assessment
- Homework Collection
- Discussion Warm-Up
- Peer Instruction
- Question-Driven Instruction





#### Poll everywhere - Kahoot - Socrative





### **Course Management**









Moodle

#### Online Tools available to:

- post class materials
- students posting assignments
- gradebook
- discussion boards



Canvas



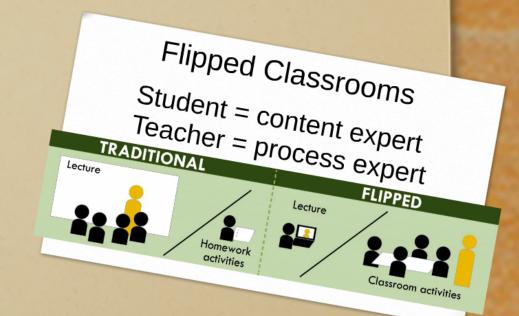
#### **Implementation**

Technology enhances communication between student and teacher.

More opportunities for:

- feedback
- · reflection
- revision





Where did you get that information? How do you know it's accurate?

Follow-up questions extend student thinking and connect ideas to evidence.







Background

Resources



Wordles, Kahoots, and PowToons, oh my!

A hands-on approach to integrating technology into the classroom.

\*The actual presentation involves interaction.
This is a sample of my presentation and includes screen shots of some of the activities covered.

J. Megan Carlton

Why use Technology Types of Tools

