

# From Stage to Library: Conquering Public Speaking Through the Power of Theater and Improv

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Two Theater, Improv and Gaming Geeks met  
at NCLA Leadership Institute

# In the next 60 minutes...

- Safety House Rules
- Goof Game (learning to make mistakes)
- Building your Public Speaking Persona
- Improv for Public Speaking
- Pulling it all together

# House Rules

# The Door is Always Open



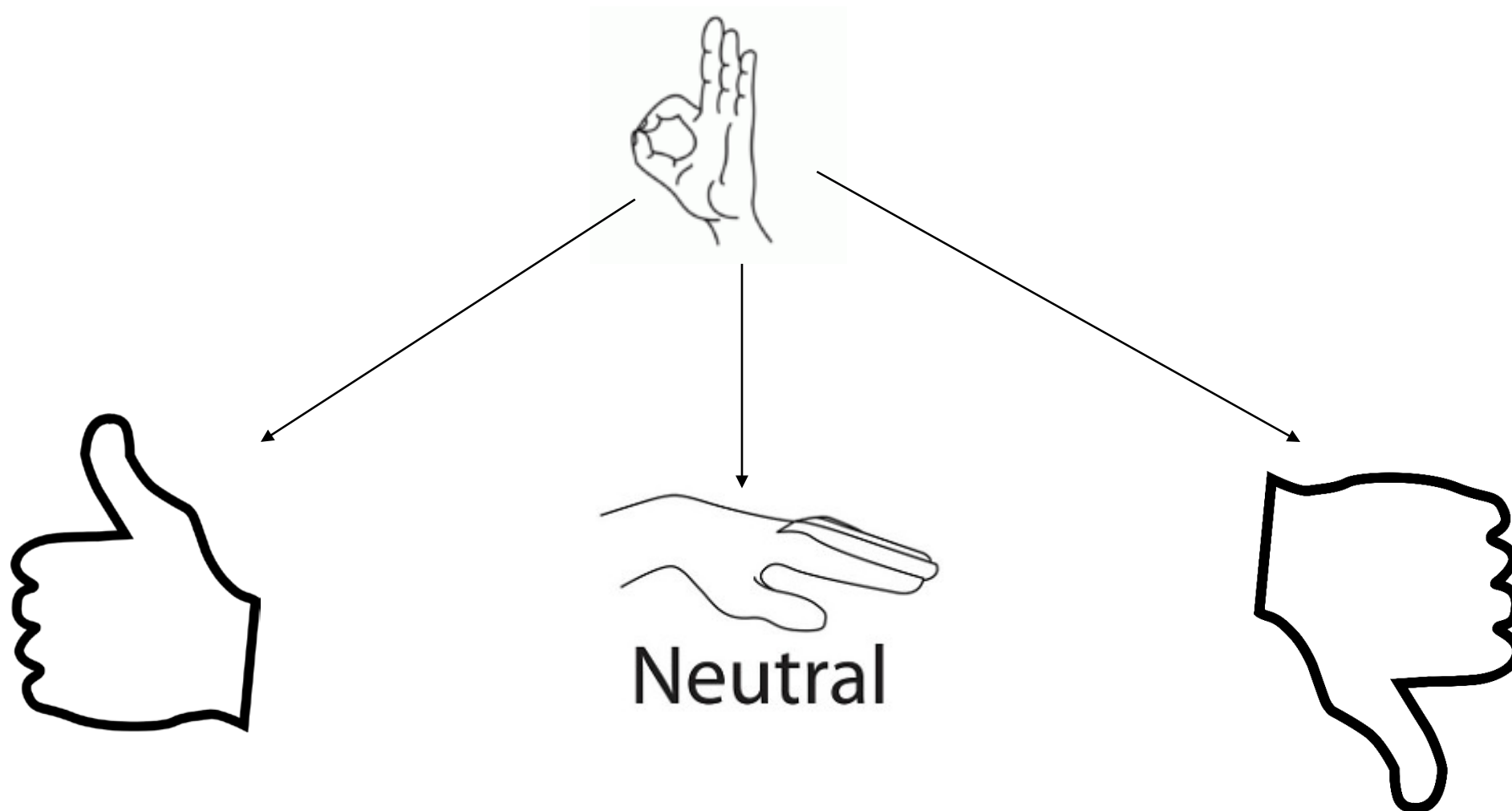
This is an Affirming and Safe Space



Consent (When in doubt, ask!)



Check in with each other!





Cut!!=Stop Everything!



# Goof Game!

- Get in groups of four to five (with people near you)
- Introduce yourself!
- Going around in a circle, tell about a time you goofed up at work (1 minute Max!)
- When done telling your story, take a bow and yell “I Goofed!”
- Everyone should applaud and shout affirmations.

# Persona Creation

- Name and Theme Song are free form!
- Goals=what are your goals when you speak in public? These can change and you can have more than one.
- Skills=Choose the skills you have (put an X next to it)
- Persona Skills= Choose the skills you want your Persona to have-you must choose at least two skills that you do not already have!

# Persona Speech time

- Spend a minute looking and thinking about your persona. Begin walking around the room and non-verbally greeting people as that persona (3 minutes)
- Get back together in your groups.
- Each person chooses a prompt from the hat.
- Looking at the prompt, each person should spend no more than two minutes speaking as their persona. The rest of the group should play the intended audience.
- Tell the person how awesome they are after they are done